



TechShop - Chandler
ASU Chandler Innovation Center
249 E. Chicago St. Chandler, AZ 85225
(480) 327-0820

Artist In Residence Program Information

Upcoming cycle: Spring 2016, January-May
2-4 residencies awarded per cycle
Applications due Nov. 15 (midnight MST)
Accepted artists notified by Dec. 15
AiR Group exhibition: May 2016, Vision Gallery

No stipend or allowance awarded other than compensation for teaching workshops

Unlimited access to our classes and workshops pending availability of instructors

24 hour access to 18,000 square-foot community workspace equipped with a wood shop, metals shop, machining shop, electronics equipment, textiles equipment and an array of CNC equipment

Wide variety of resources and opportunities:

- *Teaching assignments through TechShop*
- *Collaborative works with fellow members and residents*
- *Dialogue w/ members of the Chandler Arts Commission*
- *Exposure at TechShop events*
- *Interactions with industry professionals*
- *Ongoing professional development*

During the residency, artists' creative work is represented by TechShop and is considered for display in the front lobby at TechShop

The Residency program is designed to not only provide a great facility for an artist to explore and expand their work, but also to engage and enrich our TechShop member community. Artists work on projects that are shared with the TechShop community.

The primary program goals are to support the artist and maker communities by producing inspirational content, and connect innovative and creative individuals with our unique tools and resources. It is your talent and enthusiasm that we value.

Applicants must be able to fulfill a program requirement of working in the TechShop studio a minimum of 12 hours per week, develop curriculum and teach workshops, give an artist talk and participate in an annual AiR group exhibition. Monetary compensation will be given to applicant on completion of each workshop.

Accepted artist will have unlimited access to the shop, classes and workshops. We do require all shop users to go through Safety and Basic Use training on equipment prior to being cleared for use. The classes are regularly scheduled or can be custom scheduled for the resident artist.

Juried selection is based on quality of creative work, ability to interact with the public, career direction, and program diversity. Accepted artists will be notified via e-mail prior to each residency cycle.

Application Requirements

Please email all application material (except letters of recommendation) in one PDF to madison.creech@techshop.ws with subject line Artist in Residence Application:

1. **Letter of Intent:** In one page or less, provide a brief description of your work or project to be completed while in residence, your career direction, and why you should be awarded a residency at TechShop Chandler.
2. **Resume:** Three pages or less.
3. **Artist Statement:** In one page or less, describe your creative work, process, technique, and conceptual development.
4. **Two Letters of Recommendation:** Please have your references email letters of recommendation to madison.creech@techshop.ws
5. **Images:** 10 images of works created within the last 2 years. Image resolution should be 300 dpi. Size should be no greater than 1200 pixels by 1800 pixels.
6. **International applicants: Proof of eligibility to work in the U.S.** International Applicants must provide proof of ability to work in the US—green card or appropriate visa—with application.



Questions regarding the Artist Residency Program? Contact Madison Creech, madison.creech@techshop.ws



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Artist In Residence Frequently Asked Questions

What are some qualities of a strong applicant?

Strong candidates have excellent documentation, writing, and photography skills, and extensive experience in making things within their area(s) of interest. At TechShop, we support an open, self-guided, and hands-on work environment, so self-motivated and independent workers will thrive in this program.

Prior experience or deep understanding of the tools we have at TechShop is highly valued. However, depending on which tools you want to use, this may not be necessary.

What deliverables are expected of an artist in residence at TechShop?

Deliverables vary based on the nature of each residency project. All residents must fulfill a program requirement of working in the Techshop studio a minimum of 12 hours per week. Each resident will donate one piece to the TechShop Chandler collection and lead workshops for our members. Workshop intensity may vary. You can teach a simple craft for a social event or take on the challenge of leading an advanced process class. Complicated classes require a written curriculum. When necessary, we will provide you with a template and past class examples to aid in the development of the written curriculum. Any written curriculum will become the property of TechShop.

You can expect to work on several projects during your residency. All residents will participate in an artist talk and are encouraged to document their residency with a blog post, video, or in some other appropriate form. Residents will also participate in the annual AiR group show (date and location TBA).

What kind of projects can be made while in the Artist in Residence program?

Projects can be anything from a product idea, furniture design or sculptures, to unique technologies, fine art and design. Make sure that your project ideas are unique and allow you to take full advantage of the tools available at TechShop.

We currently have limited space at TechShop and highly recommend that all projects be within human scale. If your projects require additional space, we encourage you to seek other locations away from TechShop. Locker storage provided per availability.

What kind of support is provided to residents?

At TechShop we have Dream Consultants available to help troubleshoot and brainstorm project ideas and curriculum throughout your residency.

How long is each residency?

Residencies last for 3-4 months. The first month's focus is taking the equipment training classes you need and get acquainted with the TechShop environment. The remaining three months should be focused on residency project as well as curriculum for the required workshops. If you have special concerns or scheduling needs, please share them in your application.

Who owns the intellectual property of residency results and projects?

Artists in residence retain all intellectual and physical property rights for the work that they complete during their residency. In some cases, TechShop may borrow one or more physical projects so that we may show off the work at an event or with other members. Any written curriculum will become the property of TechShop.

Do I need to be a U.S. citizen to apply?

No. However, International Applicants must provide proof of ability to work in the US— green card or appropriate visa—with application. We are working at broadening our program, please check back in the future for updates on this topic.

Does TechShop provide residents with transportation to Chandler, AZ?

No. Residents must make their own transportation arrangements to and from Chandler.

Where should I stay during my residency, and how should I get there?

Our artists coordinate their own travel arrangements and accommodations. Please arrange your housing and travel ahead of time, or budget accordingly to stay in temporary accommodations (hotel) upon your arrival. A great resource to finding temporary housing is craigslist.org.



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